ANDREW BAKER

VFX Compositor & Lighter

VFX COMPOSITING EXPERIENCE

Territory Studio, San Francisco, CA - Compositor, 2019 - Present

• The Gray Man, Netflix, Feature Film

Mystery Meat Media, San Francisco, CA — Lead Compositor, 2020 - Present

- Oversee rig removal, FX elements and lip-sync through 9 episodes of Nickelodeon's catalog for their in-house Youtube channel *Nickelodeon Toymation* handling IP for shows *Rise of The Teenage Mutant Ninja Turtles*, *Blaze and the Monster Machines* and *The Loud House*
- Lead Compositor and FX Artist for L.O.L. Surprise! Netflix Movie

Visual Baker, San Francisco, CA - Digital Compositor, 2019 - Present

- *Athlete A*, ZAP Zoetrope Aubry Productions, Netflix Feature Documentary
- Follow Me Home (1996 re-release), ZAP Zoetrope Aubry Productions, Feature Film
- The Golden Record, Short Film
- A Holiday Change, Stroud Entertainment, Feature Film
- Day in the Life, Common Sense Media, Short Film
- In-App Purchases, DÆMON, Sprinkle Lab, Music Video
- Solus, J2 Productions, Short Pilot
- A Second Chance, Stroud Entertainment, Feature Film
- Nothing, VEENO, Music Video

FuseFX, Sherman Oaks, CA — 2D Intern, 2018

• Complete assigned shots for dailies while studying under two dedicated mentors

The Moon's Milk --- Compositor, 2018

- Independent short stop-motion animation with successful kickstarter campaign
- Paint-out puppet rig removal and cleanup

Studio X, Academy of Art University, San Francisco, CA - Compositor, 2018

- Triptych: BLOOD, Music Video
- The World of Steam, Web Series eps. 2

ADDITIONAL EXPERIENCE

WRNN-TV/ FiOS 1 News, Rye Brook, NY - Broadcast IT Technician, 2014 - 2016

Slingshot Prince, Short Film

- Perform maintenance of broadcast, field & studio equipment
- Coordinate transmission of inbound IP, Fiber & Satellite RF
- Cross-train as Master Control Operator monitoring 7 high-value channel chains including: FiOS1 News, RNN, NHK, Arise, and Arirang TV

Studio X, Academy of Art University, San Francisco, CA — VFX Editor, 2017

- · Maintaining sequence edits and inserting vfx shots into the timeline
- Ensuring Shotgun is maintained with current shot counts and ingesting new media

Frederator Networks — Research Writer, 2015 - 2016

• Freelance Writer for "107 Facts" on the Frederator Youtube channel

EDUCATION

Academy of Art University, San Francisco, CA — MA Animation & VFX, 2017 - 2018 State University of New York at Oneonta, Oneonta, NY — B.S. Computer Art B.S. Mass Communications - Conc. Production, 2009 - 2013 Study Abroad: Florence University of Art, Florence, Italy - 2012

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PROFILE

Seeking a compositing position which provides me the opportunity to grow in VFX. My experience and creative drive will make a positive contribution to your team.

HONORS

- IMDb Independent Shorts Awards, 2021
 Best Visual Effects and Best Film of the Month
- Honors in Mass Communications, 2013
- Honors in Computer Art, 2013
- Annual Juried Student Art Show, 2010
- Dean's List, 2010 2013
- Lloyd Terrance Kennedy Scholarship, 2009-2013
- Dollars for Scholars Scholarship, 2009

INTERESTS

Animation	Traveling
Special Effects	Photography
Entrepreneurship	Creative Writing
Video Games	Learning

SKILLS

- Compositing, 2D/3D Tracking, Matchmoving, Matte Extraction, Color Correction, Plate Cleanup, 360 Compositing, Stereo 3D Conversion, Rig Removal
- *Software*: NukeX, Maya, PFTrack, Photoshop, Blender, Premiere, Mocha, After Effects, Mudbox, Cara VR, SynthEyes, Shotgun, Cinema4D

ADDITIONAL SKILLS

Linux, Video Production, NLE, HTML/CSS, Graphic Design, Broadcast Automation, ENPS, Live Broadcasting

REFERENCES

Available on request